



# LINE FOLLOWER

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This lesson uses SPIKE 3 software

#### LESSON OBJECTIVES

Learn how to get a robot to follow a line using Color Mode or Reflected Light Mode on the SPIKE Prime Color Sensor

Learn how to combine sensors, loop, and conditionals

### ROBOTS FOLLOW THE EDGE OF THE LINE

lf on black, turn left. lf on white turn right. Drive Base I

The robot has to choose which way to turn when the color sensor sees a different color.

The answer depends on what side of the line you are following! lf on black, turn right. lf on white turn left.

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## WHICH SIDE OF THE LINE SHOULD YOU START ON



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# CHALLENGE: FOLLOW A LINE

Write a program that follows the right edge of the line If your sensor sees black, turn right If your sensor sees white, turn left Use a conditional to make that decision Repeat the line follower forever Use Color Mode or Reflected Light Mode

Note: To line follow with the Advanced Driving Base (ADB) in Color Mode you will have to make a modification to the design because the color sensor does not recognize black at the height in the original build instructions. See our Color Sensor lesson.



# TWO WAYS TO TURN

A previous lesson, "Turning with the Gyro" explained two motor pair functions to make the robot turn. Please refer to that lesson for details.

1. You can use motor\_pair.move and adjust the steering value. This lesson will use steering.

Change steering value here. A value of 0 moves straight

motor\_pair.move(pair, steering)

1. You can use motor\_pair.move\_tank and input different velocity values for the left and right motors. You can try this out on your own.

Change velocity values here. Same velocity values moves straight

motor\_pair.move\_tank(pair, left\_velocity, right\_velocity)

## LINE FOLLOWER – COLOR & REFLECTED MODE

from hub import port import motor\_pair, color\_sensor, runloop

```
# Constants for Drive Base 1
motor_pair.pair(motor_pair.PAIR_1, port.C, port.D)
```

```
# Follow the right side of black line (Black-White edge). NOTE: Our test was run on a black-white mat.
# If your mat has many colors, you will have to lower the threshold to avoid other colors.
# To follow a White-Black edge, change the IF condition from < 50 to > 50
# To use color mode, import color, and use condition:
# if (color_sensor.color(port.A) == color.BLACK)
async def line_follow_forever():
while (True):
    if (color_sensor.reflection(port.A) < 50): # sensor is on Black. Lower threshold as needed for your case.
        # Turn right, i.e. away from Black
        motor_pair.move(motor_pair.PAIR_1, 30, velocity = 300)
else: # sensor is on white
        # Turn left, i.e. towards Black
        motor_pair.move(motor_pair.PAIR_1, -30, velocity = 300)
</pre>
```

async def main(): await line\_follow\_forever()

runloop.run(main())

#### **EXTENSION - CHANGING EXIT CONDITIONS**

In FLL, you typically do not want to line follow forever. You may want to stop under some conditions, some of which can be:

- 1. Your ultrasonic sensor detected something
- 2. Your force sensor was pressed
- 3. You have a second color sensor on your robot that sensed a marker on the mat. This is extremely useful in FLL.
- 4. You want to line follow for an approximate distance.

Hint: you can reset an individual motor's relative position and then stop when it crosses a value that maps to the distance you want to follow. Be mindful of clockwise/counterclockwise motor rotation

Combine this lesson with the Loops lesson to solve this problem.

### LINE FOLLOW UNTIL SECOND SENSOR SEES BLACK

from hub import port import motor\_pair, color\_sensor, runloop, sys

```
motor pair.pair(motor pair.PAIR 1, port.C, port.D)
# follow right side of black line (Black-White edge) until second sensor sees Black
# Test mat has only Black and White colors. Adjust threshold of 50 to a lower value as you need.
async def line follow until line():
  # Drive Base 1 is modified to have a second color sensor at port B.
  # Follow line until sensor B sees black
  while (color_sensor.reflection(port.B) > 50): # Adjust threshold as needed.
     if (color sensor.reflection(port.A) < 50): # sensor is on Black. Adjust threshold as needed.
       # Turn right, i.e. away from Black
       motor pair.move(motor pair.PAIR 1, 30, velocity = 300)
     else: # sensor is on white
       # Turn left, i.e. towards Black
       motor pair.move(motor pair.PAIR 1, -30, velocity = 300)
async def main():
```

```
await line_follow_until_line()
sys.exit("Stopping")
```

runloop.run(main())

### LINE FOLLOW FOR APPROXIMATE DISTANCE

from hub import port import motor, motor\_pair, color\_sensor, runloop, sys

```
motor_pair.pair(motor_pair.PAIR_1, port.C, port.D) # Drive base 1 (DB1)
WHEEL_CIRCUMFERENCE = 17.5 # cm – wheel size for DB1
```

# follow right side of black line (Black-White edge) until distance is covered. async def line\_follow\_for\_distance\_cm(distance\_cm): # Calculate the number of degrees to turn to cover the desired distance. # See lesson on More Accurate Turns for explanation. motor\_degrees = int((distance\_cm/WHEEL\_CIRCUMFERENCE) \* 360) # Use motor D for DB1 because it moves clockwise and the degrees count up. motor.reset\_relative\_position(port.D, 0) while (motor.relative\_position(port.D) < motor\_degrees): if (color\_sensor.reflection(port.A) < 50): # sensor is on Black. Adjust threshold as needed if this is too high motor\_pair.move(motor\_pair.PAIR\_1, 30, velocity = 300) # Turn right else: # sensor is on white motor\_pair.move(motor\_pair.PAIR\_1, -30, velocity = 300) # Turn left

```
async def main():
    await line_follow_for_distance_cm(70)
    sys.exit("Stopping")
```

runloop.run(main())

#### CREDITS

This lesson was created by Sanjay and Arvind Seshan for Prime Lessons

Additional contributions by FLL Share & Learn community members.

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